Conversation Task:  
Travel, Fashion & Money

At a glance

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<th>Level:</th>
<th>ISE I</th>
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<td>Focus:</td>
<td>Conversation task</td>
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<td>Aims:</td>
<td>Becoming familiar with questions related to the ISE I topics</td>
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<td>Objectives:</td>
<td>Answering questions related to the ISE I topics</td>
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<td>Topics:</td>
<td>Travel, money, fashion, rules and regulations, health and fitness and learning a foreign language</td>
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<td>Language functions:</td>
<td>Expressing preferences, giving reasons and describing the future</td>
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<td>Grammar:</td>
<td>Present perfect, will for predicting the future and zero and first conditionals</td>
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<td>Lexis:</td>
<td>Vocabulary specific to the topics above</td>
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<td>Materials needed:</td>
<td>Board game, dice or coins, counters, board, board marker and ISE specifications</td>
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<td>Timing:</td>
<td>60 minutes</td>
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Procedure

Preparation
Teacher prints off the attached board game (one per group of 4-6 students).

In class
1. Explain to the class that today they are going to practise the Conversation task in the ISE I Speaking & Listening exam using a board game with questions related to the ISE I topics.

2. Ask the class what the subject areas are for ISE I

   Travel, money, fashion, rules and regulations, health and fitness, learning a foreign language

   Write them on the board.
3. Ask the class what the grammar areas are for ISE I

*Present perfect tense, connecting clauses using *because*, *will* for informing and predicting, adjectives and adverbials of quantity, *e.g. a lot (of), not very much, many*, expressions of preference, zero and first conditionals, present continuous tense for future use, past continuous tense, modals connected to the functions listed above and infinitive of purpose*

Write some of these on the board.

4. Ask the class how long the Conversation task lasts in the exam (two minutes), and how many questions they think they will be asked in that time (four or five usually).

5. Divide the class into groups of four (or six or eight, depending on student numbers). Give each group a subject area to focus on and ask them to brainstorm questions they could ask related to their subject, using the grammar of the level. Elicit an example, for example:

"Have you ever been to London?"
"Do you think you will go to London in the future?"

Give the students 5-10 minutes to complete this task.

6. Now give each group a number (1, 2, 3, 4, 5, etc.) and tell them to ask another group their questions. For example, groups 1 and 2 ask and answer their questions etc.

7. Explain to the class that now they are going to play a game involving answering questions related to the ISE I Conversation task subject areas.

8. Give out one board game per small group, one dice and enough counters for one per student (or students can use coins).

9. Demonstrate how the game should be played. For example, a student throws a “5” and moves forward five squares and answers the question “Have you ever helped your friends to choose their clothes?” Ask the students to talk about their question for 30 seconds.

10. Monitor the groups, checking for understanding and helping where necessary.
Extension activity
More advanced students can think of additional questions to ask related to the subject areas, using the grammar of the level

Further support activity
Weaker students can be asked to answer the questions as a whole group, for example:

For the first question: “What would you wear to a fashionable party?”

Everyone answers this as a team effort, helping each other and becoming familiar with this question.

After class
Ask students to work in groups of four to design their own board game, using different questions.
### ISE I TOPICS

**BOARD GAME**

**Instructions:** Decide who is going to play first. The first player rolls the die and moves their marker to the number they roll. They have to answer the question on that square. All players take turn rolling the die and moving their markers until the end of the board.